

Make Ten

A card game for two. Bridge course, unit 1.

What you need

- This sheet, printed and cut into cards.
- Two players. Three or four also works.

How to play

1. Shuffle the cards and deal five face up in the middle. Put the rest in a pile.
2. On your turn, take any two cards that add to ten. Say the pair out loud as you take it: “six and four”.
3. Fill the gaps from the pile so there are five face up again.
4. If there is no pair, turn over one more card and try again.
5. When the pile runs out, whoever has the most pairs wins.

Make it harder

- Play to twenty instead of ten. Now a pair can be three cards.
- Say the subtraction as well: “six and four — so ten take away six is four”.
- Race the clock. How many pairs can one player take in a minute?

For a grown-up: The saying out loud is not decoration. A bond a child can only reach by counting on their fingers is a bond they will hesitate on, and hesitating is what you are listening for.

Cut along the dashed lines. Sheet 1 of 3.

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Cut along the dashed lines. Sheet 2 of 3.

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Cut along the dashed lines. Sheet 3 of 3.

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